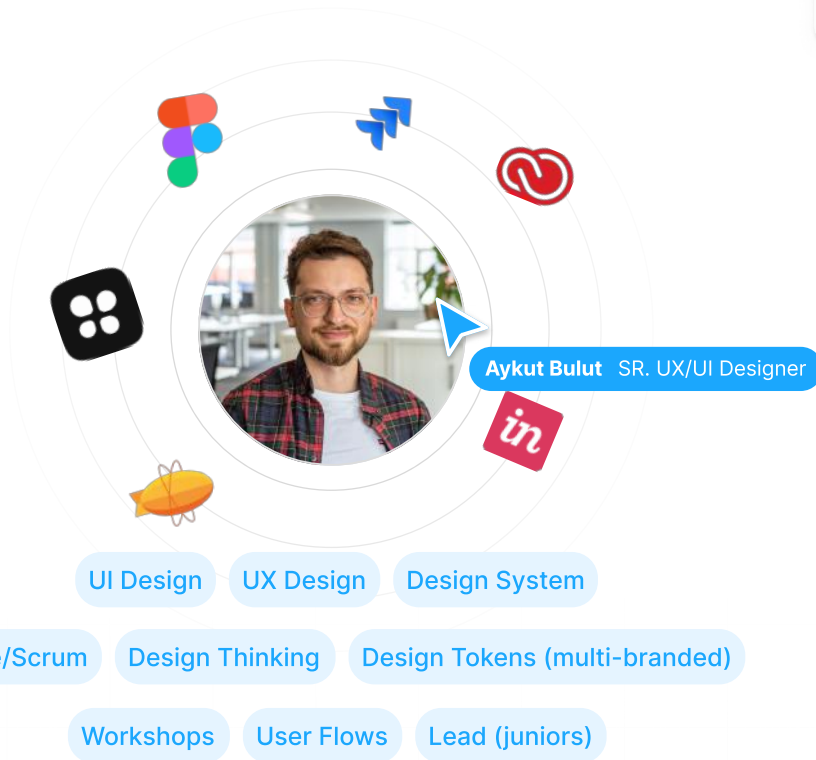


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View portfolio



I am Aykut Bulut, and I am an experienced UX/UI designer with a passion for creating meaningful digital experiences. I primarily focus on the following:

- **User-Centered Focus:** My design approach is entirely centered around user needs, resulting in intuitive and appealing digital products.
- **Design Systems Expertise:** I have years of experience in developing design systems with design tokens, ensuring designs are consistent yet flexible.
- **Collaborative Ability:** I am a team player and seamlessly collaborate with developers, marketers, and everyone in between. No hassle, just smooth cooperation.
- **Educational Strength:** I am skilled in organizing and leading workshops to gather insights from stakeholders/users and tailor digital products accordingly.
- **Eye for Innovation:** I am always on the lookout for the latest design trends and am not afraid to try new things.

I have applied various methods, including Scrum/Agile and Design Thinking, in previous projects to execute my tasks. As a UX/UI designer, I bring creativity, technical expertise, and a deep commitment to meet user expectations.

TrackBee

nShift
TRANSSMART
Makes you deliver!

Global leader in delivery management software

TKP
Pensioen
made easy

Over 3.500.000 active users



eMa



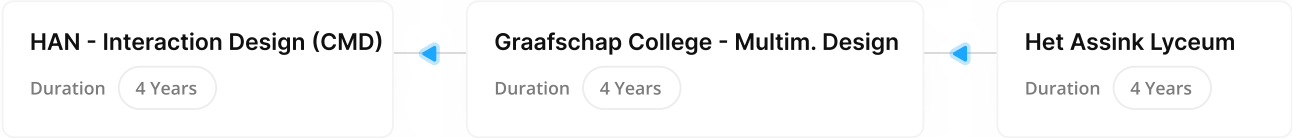
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nedap



Education




-  **UX methods**
 - Design Thinking
 - UX principles
 - N/N Group
 - Design sprints
 - Brainstorming
-  **Characteristics**
 - Engaged
 - Empathetic
 - Curious
 - Problem-solving ability
 - Creative
-  **Languages**
 - Dutch
 - English
 - Turkish
-  **Work methods**

Agile/Scrum

Summary

- Experience
- Reviews

Work Experience



July 2022 - January 2024

Responsibilities

- Lead of junior UX designers
- Design System (library) creation within Figma
- Multi-Brand Design Token setup & management with developers via GitHub
- Organizing workshops with clients (KPN, PostNL etc.) & stakeholders
- Awareness of UX/UI activities throughout the whole company
- Up-Scaling UX Maturity
- Creation of innovative solutions for choosen personas

Responsibilities

- Creation of Design Library and Token co-creation with intern developers
- Innovative/easy to use Design library within Figma from scratch
- Major upgrade on the UX maturity within the company
- Multiple intern and extern workshops to gain quality insights
- Satisfied Junior Designers who are able to maintain Designs and organize workshops

Role

Senior UX/UI Designer



March 2021 - July 2022

Role
Lead UX/UI Designer

Responsibilities

- Awareness of UX/UI activities within my own team
- Awareness of UX/UI activities throughout the whole company
- Brainstorming idea's with stakeholders / PO
- Stakeholder management + involvement in the UX/UI process
- From scratch on Design System creation with Figma
- Organizing workshops/brainstorm sessions with users/stakeholders
- Presenting research, ideas and results
- Test sessions with end-users
- Delivered customer journeys to discover pain points.

Results

- Easy to use Design system/library with scalable components
- Major upgrade on the UX maturity within the company
- UX first approach
- Major usability improvements



October 2022 - January 2024

Role
Lead UX/UI Designer

Responsibilities

- Design System creation from scratch
- Problem-Solving mindset with stakeholders
- Pixel-Perfect designs and handoff to developers
- Common-ground with developers to create solutions within the company it's boundaries
- Creative Designs for Landingpage + visuals/animations

Results

- Easy to use Design system/library with scalable components
- UX first approach
- Dashboard MVP ready
- 500+ users in the first month of release
- Satisfied users



March 2020 - February 2022

Role
Lead UX/UI Designer

Responsibilities

- Creation & managing Design system
- Managing communication with developers & stakeholders
- Stakeholder reviews
- Seamless development handovers
- Brainstorm sessions
- Directing information structure
- Interactive pixel-perfect prototypes

Results

- Improved usability
- Satisfied users (validated by tests)
- Complete consistent designs based on the design system
- Setup of a structural communication system between me, the Product Owner (PO), and developers



2018 - 2019

Role
UX/UI Designer

Responsibilities

- Planning & managing Design thinking phases
- User research & workshops (brainstorming & ideation)
- Stakeholder management
- Customer journey creation
- 3 way iterating process
- Delivering high-fidelity prototype

Results

- Easy to use web-app concept usable for many devices
- Satisfied users
- Insights about user behaviour on terraces
- Innovative in-app use for different age categories



January 2020 - July 2020

Role
UX/UI Designer

Responsibilities

- Planning & managing Design thinking phases
- User research & workshops (brainstorming & ideation)
- Validating findings with stakeholders
- Testing prototypes with users

Results

- Satisfied (international) users
- Innovative way of suggesting files on the right time based on a progress meter



August 2021 - May 2023

Role
Lead UX/UI Designer

Responsibilities

- Design system creation from scratch
- Complete branding of visual UI
- Stakeholder management
- Co-creation with developers to ensure technical effort
- High fidelity prototypes

Results

- 200,000 active users
- Desktop and mobile UI designs
- Visual graphics
- Satisfied CEO and team



February 2022 - March 2023

Role
Lead UX/UI Designer

Responsibilities

- Design system creation from scratch
- Mobile app technical validation with developers
- Brainstorm methods with users
- Meet companies budget by creating MVPs

Results

- Mobile focused play-2-earn app
- Complete design system creation, shared with developers
- Stakeholder management created within the team



Reviews



What people say about me



Aykut is very dedicated to his job, not only on the level he is operating in, but also to understand more about the total process. He does not only want to make a visual exactly as we ask it, but also places himself in the position of the user and asks questions about the how and why and what the functionality is supposed to do.



Aykut has a lot of potential, picks up stuff very well and always tries to improve at what he does by trying new techniques. Exactly the reason why we hired him, we are very happy to have him here.



I had the pleasure of working closely with Aykut at Trackbee, and I can say that he is an exceptional UI/UX Designer. Aykut's dedication and creative approach to design have greatly contributed TrackBee.

Aykut has the ability to transform complex ideas into intuitive and user-friendly interfaces. He consistently goes above and beyond to ensure that the user experience is seamless and enjoyable. His designs not only meet but often exceed our expectations.

His collaborative and approachable nature makes him a joy to work with, and he always welcomes feedback and suggestions with an open mind. Aykut's commitment to delivering high-quality work on time is truly praiseworthy. He consistently met all of the project deadlines. Aykut is not just a talented designer but also a valuable team player who brings positivity and enthusiasm to TrackBee.



When I joined TKP, I had the opportunity to work closely with Aykut. I can confidently say that Aykut is not only an exceptional UI/UX Designer but also excels at creating designs with the user in mind. He guided me through the entire UX process and served as a valuable mentor, sharing the finer aspects of our profession.

Aykut's genuine passion for his craft is evident, and he stays up-to-date with the latest developments in the UX field. Collaborating with him is a pleasure, characterized by his clear and open communication. I wholeheartedly recommend Aykut to other organizations, as designers of his caliber are a rare find. Additionally, it's noteworthy that he played a crucial role in building the design system at TKP, showcasing his versatility and exceptional skills in UI design.



You did your research well, with a prototype as a result. We, as Nedap, can really benefit from what you did deliver. You have initiative, persistence and professionalism. We felt you really cared about the process because of the little stress you experienced when corona hit the whole world, but that is really not necessary at all.